**Staircase Submission**

createpieeater();

turnright();

turnright();

walk();

walk();

walk();

walk();

walk();

pendown();

turnleft();

turnleft();

walk();

turnleft();

turnleft();

walk();

turnright();

turnright();

walk();

turnleft();

turnleft();

walk();

turnright();

turnright();

walk();

turnleft();

turnleft();

walk();

turnright();

turnright();

walk();

turnleft();

turnleft();

walk();

turnright();

turnright();

walk();

turnleft();

turnleft();

walk();

turnright();

turnright();

walk();

walk();

walk();

walk();

**Staircase Submission With Loop**

createpieeater();

turnright();

turnright();

walk();

walk();

walk();

walk();

walk();

turnleft();

turnleft();

pendown();

int i;

for(i=0;i<7;i++)

{

walk();

turnleft();

turnleft();

walk();

turnright();

turnright();

}